

CLEVER
CROWNS



Rules of the game

content

GAME BOARD 5X5 SQUARES
4X CROWN quest envelopes
12X RUBY RULER OWL
12X EMERALD EMISSARY OWL
12X REGAL RUBY CROWN
12X VERDANT VICEROY CROWN
3X SOVEREIGN SCEPTER HORIZONTAL
3X SOVEREIGN SCEPTER VERTICAL
3X SOVEREIGN SCEPTER DIAGONAL LEFT
3X SOVEREIGN SCEPTER DIAGONAL RIGHT
4X JOKER OWL
4X JOKER CROWN
2X GOLDEN EXPLOSION



60-90



2-4



8-100+



preparation

- place the game board in the middle of the table
- each player chooses a side and therefore the corresponding noble.
- first sort only the crown and owl cards
- give each player 4 cards
- give each player a crown quest envelope
- place the 4 cards on your crown quest envelope in random order
- do not let your opponents see your assignment!
- now shuffle all the cards, depending on trial 1, trial 2 or trial 3 you determine which cards are included.
- now give each player 3 more cards and the rest is the draw pile

start game

- youngest player starts and play clockwise

goal

- there may only be 1 card on a space on the game board.
- if there are 4 in exactly the same way as on your crown quest envelope, you have won a trial.
- you can also win when it is not your turn. another noble will place it in front of you. you do not have to wait for your turn to celebrate.
- if you have won a trial 3 times, you are the new king of eldoria.



What can you do in one turn?

- 1) place one clever crown card from your hand of 3 cards on any empty space on the game board.
- 2) if you place a scepter card, remove all cards from the game board that the arrowhead points to and place them at the bottom of the discard pile. the scepter card remains on the game board.
- 3) if you place a random card and the entire row is full, 5 in a row, then take all cards from that row, can be multiple columns or rows,also diagonally. place these at the bottom of the discard pile.
- 4) if a square contains exactly the cards you placed in your crown quest envelope, you win the test. 5) a joker card owl is valid for both colors of owls. a joker card crown is valid for both colors of crown.
- 6) the golden explosion card destroys all cards adjacent to it, both horizontally, vertically and diagonally. the scepter cards are also destroyed. place them all at the bottom of the discard pile.
- 7) take a new card from the top of the draw pile so that you always have 3 cards in your hand.
- 8) now your turn is over and it is the next noble's turn.



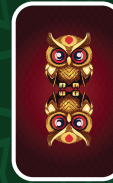
Clever Crowns

the kingdom of eldoria, rich in gold and precious red gems, has flourished for centuries under the rule of the wise and just crown. as the old king dies without an heir, the nobles of the land gather to vie for the throne. the royal log records the trials and tribulations of these nobles as they wield their influence, gather their weapons, and stake their claims to the crown.

win 3 trials and claim the crown!



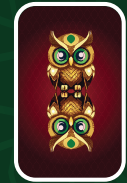
Verdant Viceroy Crown



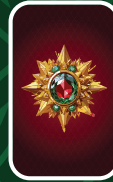
Ruby Ruler Owl



Regal Ruby Crown



Emerald Emissary Owl



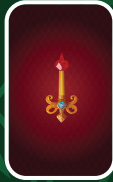
Diadem Dominion



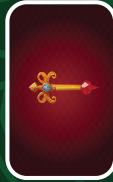
Joker-Kroon



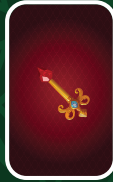
Joker-Owl



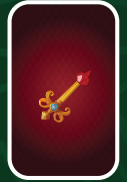
Sovereign Scales vertical



Sovereign Scales horizontal



Sovereign Scales diagonal



Sovereign Scales diagonal



Christian van Gils
Simone Pit



60-90



2-4



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Games for endless fun